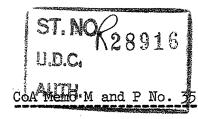
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An Autocode Programme to Determine the Flatness of a Surface Table Using the Least Square Mean Plane Criteria

- by -

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Introduction

The calculations involved in determining the flatness of a surface table from measurements made with instruments such as a block level or auto collimator can be lengthy, particularly where a large number of ordinates are taken. A solution to this problem is presented in this note in the form of an Autocode programme which will cater for up to 100 ordinates.

The datum from which the variations in the flatness of the surface table are determined is the least squares mean plane. This may be defined as being that plane which makes the sum of the squares of the errors relative to it a minimum.

Determination of errors relative to the least square mean plane

Let the equation of the mean true plane be

$$\eta' = ax + by + c$$

The error at a point i is

$$\eta_{i} - \eta'_{i} = \eta_{i} - (ax_{i} + by_{i} + c)$$

It can be shown that the mean true plane passes through the centroid \vec{X} , \vec{Y} , \vec{Z} and that we may eliminate c by taking the origin at the centroid.

Thus the equation to the mean true plane becomes

$$\eta' = ax + by$$

where

$$a = \frac{\sum y_{i}^{2} \sum \eta_{i} x_{i} - \sum x_{i} y_{i} \sum \eta_{i} y_{i}}{\sum x_{i}^{2} \sum y_{i}^{2} - \sum (x_{i} y_{i})^{2}}$$

and

$$b = \frac{\sum_{i}^{2} \sum_{j}^{2} \sum_{i}^{2} - \sum_{i}^{2} \sum_{j}^{2} \sum_{i}^{2} \sum_{j}^{2} \sum_{i}^{2} \sum_{i}^{2} \sum_{j}^{2} \sum_{i}^{2} \sum_{i}^{2} \sum_{j}^{2} \sum_{i}^$$

Note that if the X Y axes are parallel to the axes of symmetry of the plan view then $\Sigma x_i y_i$ is always zero.

Let the observed points be

$$X_{i}$$
, Y_{i} and Z_{i}



Then

$$\Sigma x_{i}^{2} = \Sigma X_{i}^{2} - \frac{\Sigma X_{i}^{2}}{n}$$

$$\Sigma y_{i}^{2} = \Sigma Y_{i}^{2} - \frac{\Sigma Y_{i}^{2}}{n}$$

$$\Sigma \eta_{i}^{2} = \Sigma Z_{i}^{2} - \frac{\Sigma Z_{i}^{2}}{n}$$

$$\Sigma x_{i}y_{i} = \Sigma X_{i}Y_{i} - \frac{\Sigma X_{i}Y_{i}}{n}$$

$$\Sigma x_{i}\eta_{i} = \Sigma X_{i}Z_{i} - \frac{\Sigma X_{i}Z_{i}}{n}$$

$$\Sigma y_{i}\eta_{i} = \Sigma Y_{i}Z_{i} - \frac{\Sigma Y_{i}Z_{i}}{n}$$

The equation to the mean true plane is given by

$$\eta' = ax + by$$

or

$$Z' - \overline{Z}' = a(X - \overline{X}) + b(Y - \overline{Y})$$

$$Z' = aX + bY + \overline{Z} - a\overline{X} - b\overline{Y}$$

 $= aX + bY + (\overline{Z}Z - a \Sigma x - b\overline{Z}Y)$

and the error of a point i on the surface relative to the least squares mean plane is given by $Z_i - Z_i^1$. The Autocode programme to obtain the error $Z_i - Z_i^1$ from a series of observed points X_i , Y_i , Z_i is included in Appendix 1.

References

- 1. Engineering Dimensional Metrology, L. Miller.
- 2. The Pegasus Autocode Ferranti Handbook.

Appendix 1

Autocode Programme for least squares mean plane.

```
D
N
LEAST SQUARES MEAN PLANE
            Z ERROR
NABC
Jl.O
STOP
vloo=TAPE* ·
v200=TAPE*
v300=TAPE*
v30=n0
nl=0
vl=0
v2 = 0
v3=0
v5=0
v7=0
v9=0
vll=0
v13=0
                                                        \Sigma X
2)vl=vl+v(100+nl)
                                                        ΣΥ
v2=v2+v(200+n1)
                                                        \Sigma Z
v3=v3+v(30C +n1)
                                                        χã
v4=v(100+nl)Xv(100+nl)
                                                        \Sigma X^2
v5=v5+v4
                                                        Y2
v6=v(200+nl)Xv(200+nl)
                                                        \Sigma Y^2
v7=v7+v6
                                                        Z^2
v8=v(300+nl)Xv(300+nl)
                                                        \Sigma Z^2
v9=v9+v8
                                                        XZ
vl0=v(100+nl)Xv(300+nl)
                                                        \Sigma XZ
vll=vll+vl0
                                                         ΥZ
vl2=v(200+nl)Xv(300+nl)
                                                        \Sigma YZ
v13=v13+v12
nl=nl+l
\rightarrow 2,nl=n0
 vl4=vlXvl
                                                        \Sigma x^2
 v14=v14/v30
 v14=v5-v14
 v15=v2Xv2
 vl5 =vl5/v30
                                                         \Sigma v^2
 v15=v7-v15
 v16=v16/v30
                                                         \Sigma\eta^2
 v16=v9-v16
 v17=v1Xv3
 v17=v17/v30
                                                         \Sigma x \eta
 v17=v11-v17
 v18=v2Xv3
 v18=v18/v30
                                                         Σyη
 v18=v13-v18
                                                         Σy<sup>2</sup> Σxη
Σx<sup>2</sup> Σy<sup>2</sup>
 v19=v15Xv17
 v20=v14Xv15
 v19=v19/v20
                                                         Σχ² Σηγ
 v21=v14Xv18
 v21=v21/v20
```

v22=v21Xv2 v23=v19Xv1 v22=v22+v23 v22=v3-v22 v22=v22/v30	bΣΥ aΣΧ bΣΥ + aΣΧ ΣΖ - aΣΧ - bΣΥ ΣΖ - aΣΧ - bΣΥ
nl=0	no
3)v24=v19Xv(100+n1) v25=v21Xv(200+n1) v26=v24+v25	aX bY
v26=v26+v22	Z'
v27=v(300+nl), v26	Z-Z'
PRINTv(100+n1),3040	PRINT X
PRINTv(200+nl),4040	PRINT Y
PRINTy(300+nl),4040	PRINT Z
PRINTy27,4041	PRINT ERROR
nl=nl+l	
→ 3,nl≠n0 Xnl=0	
PRINT n0,3000	PRINT nO
PRINT v19,4042	PRINT a
PRINT v21,4042	PRINT b
PRINT v22,4062	PRINT CONSTANT
(→0)	